

Accessibility / UI Collaboration on Posts / Pages Screen



Thursday, October 15, 2014 3:00pm | <https://irclogs.wordpress.org/chanlog.php?channel=wordpress-ui&day=2014-10-16&sort=asc#m204399>



Minute Taker trishasalas (ts)

Attendees _Redd (_R), anthonydpaul (an)

	Type	Note	Owner	Due
1. Project Goals	INFO	Presented the goals for the project	ts	
1.1	IDEA	Talk to designsimply about user testing (testing for regular use as well as accessibility)	ts	
2. Why?	IDEA	the thrust of the matter is that anyone with accessibility and/or usability issues has them because there is just so much STUFF in the interface	_R	
3. How?	IDEA	Using Avryl's plugin helps to remove clutter from the environment (https://github.com/avryl/focus)	_R	
4. User Testing	IDEA	anthonydpaul mentioned: we have an accessibility lab here in DC (at MLK Library) and I could prob get some testing organized if we had a usability test plan (i.e., a list of things to try and give feedback on)	an	
4.2	TODO	create a usability/accessibility test plan	ts	
5. UI	IDEA	if we can allow working areas to go "sideways" and into isolation to be worked on, that would save all that verticle movement to get work done.		
5.3	IDEA	It will also be more consistent with mobile interfaces, thus alleviating a need to train someone how to work on a desktop versus training someone how to work on a mobile screen. I know it is supposed to be disabled for mobile, but I am talking about cognition here. It doesnt matter what the technology looks like underneath. If it looks the same to the user, then the user "thinks" it is simpler (I'm reacting to what I see students do with their phones)		
6. User Testing	INFO	can come out with issues and recommendations across a variety of tools: jaws, nvda, other input devices like voice commands, etc. the meetup is a web accessibility meetup and covers everything: mobile, compliance, pdfs, aria, input devices, etc.		